Problem-Based Learning (PBL) Scenario Evaluation Form

Phase/Committee							
	enario						
Tu							
		te this form using the rating scale					
5 = strongly agree 4 = agree 3 = neither agree, nor disagree 2 =							
			1	2	3	4	5
A. Real life, relevant and authentic							
1.	Presented as it would be in the real world.						
2.	Relevant to the learners' future profession.						
3.	Reflect contemporary situations of interest to the						
	learner.						
4.	Exhibit the experiences and skills required in the						
	workplace.						
5.	Occur frequently in real life.						
B. Acquire new knowledge							
1.	Create seed of interests	and roles that learners can					
	relate.						
2.	Apply prior knowledge	in understanding the					
	problem.	_					
3.	Trigger learners to acqu	ire soft skills.					
4.	Engage learners to disc						
C. :	Stimulate elaboration ar						
1.							
2.	Require extended inqui						
3.	Provide sufficiently eno	·					
4.	Sufficiently open ended						
5.	Not limited to one singl						
6.	Begs for action or resol						
_	Generate learning issues						
1.		dentify multiple learning					
	issues.	ac,ap.c .ca8					
2.	Allow exploration of ide	eas					
3.	Not too directive or too						
	Integrate other disciplin						
1.	Promote integration of						
	Outcome base	main disciplinary area.					
1.		utcome of the					
	course/programme.	accome or the					
2.	Written at an appropria	ite learning level					
	Realistic process	ite leatillig level.		1			
_							
1.		ing/independent					
	study/research.			1			